

# Quantitative Information Flow as Safety and Liveness Hyperproperties\*

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We employ Clarkson and Schneider’s “hyperproperties” to classify various verification problems of quantitative information flow. The results of this paper unify and extend the previous results on the hardness of checking and inferring quantitative information flow. In particular, we identify a subclass of liveness hyperproperties, which we call “ $k$ -observable hyperproperties”, that can be checked relative to a reachability oracle via self composition.

## 1 Introduction

We consider programs containing high security inputs and low security outputs. Informally, the quantitative information flow problem concerns the amount of information that an attacker can learn about the high security input by executing the program and observing the low security output. The problem is motivated by applications in information security. We refer to the classic by Denning [14] for an overview.

In essence, quantitative information flow measures *how* secure, or insecure, a program (or a part of a program –e.g., a variable–) is. Thus, unlike non-interference [12, 16], that only tells whether a program is completely secure or not completely secure, a definition of quantitative information flow must be able to distinguish two programs that are both interfering but have different levels of security.

For example, consider the programs  $M_1 \equiv \text{if } H = g \text{ then } O := 0 \text{ else } O := 1$  and  $M_2 \equiv O := H$ . In both programs,  $H$  is a high security input and  $O$  is a low security output. Viewing  $H$  as a password,  $M_1$  is a prototypical login program that checks if the guess  $g$  matches the password. By executing  $M_1$ , an attacker only learns whether  $H$  is equal to  $g$ , whereas she would be able to learn the entire content of  $H$  by executing  $M_2$ . Hence, a reasonable definition of quantitative information flow should assign a higher quantity to  $M_2$  than to  $M_1$ , whereas non-interference would merely say that  $M_1$  and  $M_2$  are both interfering, assuming that there are more than one possible value of  $H$ .

Researchers have attempted to formalize the definition of quantitative information flow by appealing to information theory. This has resulted in definitions based on the Shannon entropy [14, 9, 22], the min entropy [29], and the guessing entropy [18, 4]. All of these definitions map a program (or a part of a program) onto a non-negative real number, that is, they define a function  $\mathcal{X}$  such that given a program  $M$ ,  $\mathcal{X}(M)$  is a non-negative real number. (Concretely,  $\mathcal{X}$  is  $SE[\mu]$  for the Shannon-entropy-based definition with the distribution  $\mu$ ,  $ME[\mu]$  for the min-entropy-based definition with the distribution  $\mu$ , and  $GE[\mu]$  for the guessing-entropy-based definition with the distribution  $\mu$ .)

In a previous work [33, 32], we have proved a number of hardness results on checking and inferring quantitative information flow (QIF) according to these definitions. A key concept used to connect the hardness results to QIF verification problems was the notion of  $k$ -safety, which is an instance in a

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	$SE[U]$	$ME[U]$	$GE[U]$
LBP	Liveness	Liveness	Liveness
UBP	Liveness	Safety	Safety
LBP constant bound	Liveness	$k$ -observable	$k$ -observable
UBP constant bound	Liveness	$k$ -safety [32]	$k$ -safety [32]

Table 1: A summary of hyperproperty classifications

collection of the class of program properties called *hyperproperties* [11]. In this paper, we make the connection explicit by providing a fine-grained classification of QIF problems, utilizing the full range of hyperproperties. This has a number of benefits, summarized below.

- 1.) A unified view on the hardness results of QIF problems.
- 2.) New insights into hyperproperties themselves.
- 3.) A straightforward derivation of some complexity theoretic results.

Regarding 1.), we focus on two types of QIF problems, an upper-bounding problem that checks if QIF of a program is bounded above by the given number, and a lower-bounding problem that checks if QIF is bounded below by the given number. Then, for each QIF definitions  $SE$ ,  $GE$ ,  $ME$ , we classify whether or not they are safety hyperproperty,  $k$ -safety hyperproperty, liveness hyperproperty, or  $k$ -observable hyperproperty (and give a bound on  $k$  for  $k$ -safe/ $k$ -observable). Safety hyperproperty,  $k$ -safety hyperproperty, liveness hyperproperty, and observable hyperproperty are classes of hyperproperties defined by Clarkson and Schneider [11]. In this paper, we identify new classes of hyperproperties,  $k$ -observable hyperproperty, that is useful for classifying QIF problems.  $k$ -observable hyperproperty is a subclass of observable hyperproperties, and observable hyperproperty is a subclass of liveness hyperproperties.<sup>1</sup> We focus on the case the input distribution is uniform, that is,  $\mu = U$ , as showing the hardness for a specific case amounts to showing the hardness for the general case. Also, checking and inferring QIF under the uniformly distributed inputs has received much attention [17, 4, 19, 8, 22, 9], and so, the hardness for the uniform case is itself of research interest.<sup>2</sup>

Regarding 2.), we show that the  $k$ -observable subset of the observable hyperproperties is amenable to verification via self composition [5, 13, 30, 26, 31], much like  $k$ -safety hyperproperties, and identify which QIF problems belong to that family. We also show that the hardest of the QIF problems (but nevertheless one of the most popular) can only be classified as a general liveness hyperproperty, suggesting that liveness hyperproperty is a quite permissive class of hyperproperties.

Regarding 3.), we show that many complexity theoretic results for QIF problems of loop-free boolean programs can be derived from their hyperproperties classifications [33, 32]. We also prove new complexity theoretic results, including the (implicit state) complexity results for loop-ful boolean programs, complementing the recently proved explicit state complexity results [7].

Table 1 and Table 2 summarize the hyperproperties classifications and computational complexities of upper/lower-bounding problems. We abbreviate lower-bounding problem, upper-bounding problem, and boolean programs to LBP, UBP, and BP, respectively. The “constant bound” rows correspond to bounding problems with a constant bound (whereas the plain bounding problems take the bound as an input).

The proofs omitted from the paper appear in the extended report [35].

<sup>1</sup>Technically, only non-empty observable hyperproperties are liveness hyperproperties.

<sup>2</sup>In fact, computing QIF under other input distributions can sometimes be reduced to this case [3]. See also Section 5.3.

	$SE[U]$	$ME[U]$	$GE[U]$
LBP for BP	$PSPACE$ -hard	$PSPACE$ -complete	$PSPACE$ -complete
UBP for BP	$PSPACE$ -hard	$PSPACE$ -complete	$PSPACE$ -complete
LBP for loop-free BP	$PP$ -hard	$PP$ -hard	$PP$ -hard
UBP for loop-free BP	$PP$ -hard [32]	$PP$ -hard [32]	$PP$ -hard [32]
LBP for loop-free BP, constant bound	Unknown	$NP$ -complete	$NP$ -complete
UBP for loop-free BP, constant bound	Unknown	$coNP$ -complete	$coNP$ -complete

Table 2: A summary of computational complexities

## 2 Preliminaries

### 2.1 Quantitative Information Flow

We introduce the information theoretic definitions of QIF that have been proposed in literature. First, we review the notion of the *Shannon entropy* [28],  $\mathcal{H}[\mu](X)$ , which is the average of the information content, and intuitively, denotes the uncertainty of the random variable  $X$ . And, we review the notion of the *conditional entropy*,  $\mathcal{H}[\mu](Y|Z)$ , which denotes the uncertainty of  $Y$  after knowing  $Z$ .

**Definition 2.1 (Shannon Entropy and Conditional Entropy)** *Let  $X$  be a random variable with sample space  $\mathbb{X}$  and  $\mu$  be a probability distribution associated with  $X$  (we write  $\mu$  explicitly for clarity). The Shannon entropy of  $X$  is defined as*

$$\mathcal{H}[\mu](X) = \sum_{x \in \mathbb{X}} \mu(X = x) \log \frac{1}{\mu(X = x)}$$

*Let  $Y$  and  $Z$  be random variables with sample space  $Y$  and  $Z$ , respectively, and  $\mu'$  be a probability distribution associated with  $Y$  and  $Z$ . Then, the conditional entropy of  $Y$  given  $Z$  is defined as*

$$\mathcal{H}[\mu](Y|Z) = \sum_{z \in \mathbb{Z}} \mu(Z = z) \mathcal{H}[\mu](Y|Z = z)$$

where

$$\begin{aligned} \mathcal{H}[\mu](Y|Z = z) &= \sum_{y \in \mathbb{Y}} \mu(Y = y|Z = z) \log \frac{1}{\mu(Y = y|Z = z)} \\ \mu(Y = y|Z = z) &= \frac{\mu(Y = y, Z = z)}{\mu(Z = z)} \end{aligned}$$

(The logarithm is in base 2.)

Let  $M$  be a program that takes a high security input  $H$ , and gives the low security output trace  $O$ . For simplicity, we restrict to programs with just one variable of each kind, but it is trivial to extend the formalism to multiple variables (e.g., by letting the variables range over tuples or lists). Also, for the purpose of the paper, unobservable (i.e., high security) output traces are irrelevant, and so we assume that the only program output is the low security output trace. Let  $\mu$  be a probability distribution over the values of  $H$ . Then, the semantics of  $M$  can be defined by the following probability equation. (We restrict to deterministic programs in this paper.)

$$\mu(O = o) = \sum_{\substack{h \in \mathbb{H} \\ M(h) = o}} \mu(H = h)$$

Here,  $M(h)$  denotes the infinite low security output trace of the program  $M$  given a input  $h$ , and  $M(h) = o$  denotes the output trace of  $M$  given  $h$  that is equivalent to  $o$ . In this paper, we adopt the termination-insensitive security observation model, and let the outputs  $o$  and  $o'$  be equivalent iff  $\forall i \in \omega. o_i = \perp \vee o'_i = \perp \vee o_i = o'_i$  where  $o$  and  $o_i$  denotes the  $i$ th element of  $o$ , and  $\perp$  is the special symbol denoting termination.<sup>3</sup>

In this paper, programs are represented by sets of traces, and traces are represented by lists of stores of programs. More formally,

$$M(h) \text{ is equal to } o \quad \text{iff} \quad \sigma_0; \sigma_1; \dots; \sigma_i; \dots \in M \\ \text{where } \sigma_0(H) = h \text{ and } \forall i \geq 1. \sigma_i(O) = o_i \text{ (} o_i \text{ denotes the } i\text{th element of } o\text{)}$$

Here,  $\sigma$  denotes a store that maps variables to values. Because we restrict all programs to deterministic programs, every program  $M$  satisfies the following condition: For any trace  $\vec{\sigma}, \vec{\sigma}' \in M$ , we have  $\sigma_0(H) = \sigma'_0(H) \Rightarrow \vec{\sigma} = \vec{\sigma}'$  where  $\sigma_0$  and  $\sigma'_0$  denote the first elements of  $\vec{\sigma}$  and  $\vec{\sigma}'$ , respectively. Now, we are ready to define Shannon-entropy-based quantitative information flow.

**Definition 2.2 (Shannon-Entropy-based QIF [14, 9, 22])** *Let  $M$  be a program with a high security input  $H$ , and a low security output trace  $O$ . Let  $\mu$  be a distribution over  $H$ . Then, the Shannon-entropy-based quantitative information flow is defined*

$$SE[\mu](M) = \mathcal{H}[\mu](H) - \mathcal{H}[\mu](H|O)$$

Intuitively,  $\mathcal{H}[\mu](H)$  denotes the initial uncertainty and  $\mathcal{H}[\mu](H|O)$  denotes the remaining uncertainty after knowing the low security output trace. (For space, the paper focuses on the low-security-input free definitions of QIF.)

As an example, consider the programs  $M_1$  and  $M_2$  from Section 1. For concreteness, assume that  $g$  is the value 01 and  $H$  ranges over the space  $\{00, 01, 10, 11\}$ . Let  $U$  be the uniform distribution over  $\{00, 01, 10, 11\}$ , that is,  $U(h) = 1/4$  for all  $h \in \{00, 01, 10, 11\}$ . The results are as follows.

$$SE[U](M_1) = \mathcal{H}[U](H) - \mathcal{H}[U](H|O) = \log 4 - \frac{3}{4} \log 3 \approx .81128$$

$$SE[U](M_2) = \mathcal{H}[U](H) - \mathcal{H}[U](H|O) = \log 4 - \log 1 = 2$$

Consequently, we have that  $SE[U](M_1) \leq SE[U](M_2)$ , but  $SE[U](M_2) \not\leq SE[U](M_1)$ . That is,  $M_1$  is more secure than  $M_2$  (according to the Shannon-entropy based definition with uniformly distributed inputs), which agrees with our intuition.

Next, we introduce the *min entropy*, which has recently been suggested as an alternative measure for quantitative information flow [29].

**Definition 2.3 (Min Entropy)** *Let  $X$  and  $Y$  be random variables, and  $\mu$  be an associated probability distribution. Then, the min entropy of  $X$  is defined*

$$\mathcal{H}_\infty[\mu](X) = \log \frac{1}{\mathcal{V}[\mu](X)}$$

and the conditional min entropy of  $X$  given  $Y$  is defined

$$\mathcal{H}_\infty[\mu](X|Y) = \log \frac{1}{\mathcal{V}[\mu](X|Y)}$$

<sup>3</sup>Here, we adopt the trace based QIF formalization of [23].

where

$$\begin{aligned}\mathcal{V}[\mu](X) &= \max_{x \in \mathbb{X}} \mu(X = x) \\ \mathcal{V}[\mu](X|Y = y) &= \max_{x \in \mathbb{X}} \mu(X = x|Y = y) \\ \mathcal{V}[\mu](X|Y) &= \sum_{y \in \mathbb{Y}} \mu(Y = y) \mathcal{V}[\mu](X|Y = y)\end{aligned}$$

Intuitively,  $\mathcal{V}[\mu](X)$  represents the highest probability that an attacker guesses  $X$  in a single try. We now define the min-entropy-based definition of QIF.

**Definition 2.4 (Min-Entropy-based QIF [29])** *Let  $M$  be a program with a high security input  $H$ , and a low security output trace  $O$ . Let  $\mu$  be a distribution over  $H$ . Then, the min-entropy-based quantitative information flow is defined*

$$ME[\mu](M) = \mathcal{H}_\infty[\mu](H) - \mathcal{H}_\infty[\mu](H|O)$$

Computing the min-entropy based quantitative information flow for our running example programs  $M_1$  and  $M_2$  from Section 1 with the uniform distribution, we obtain,

$$ME[U](M_1) = \mathcal{H}_\infty[U](H) - \mathcal{H}_\infty[U](H|O) = \log 4 - \log 2 = 1$$

$$ME[U](M_2) = \mathcal{H}_\infty[U](H) - \mathcal{H}_\infty[U](H|O) = \log 4 - \log 1 = 2$$

Again, we have that  $ME[U](M_1) \leq ME[U](M_2)$  and  $ME[U](M_2) \not\leq ME[U](M_1)$ , and so  $M_2$  is deemed less secure than  $M_1$ .

The third definition of quantitative information flow treated in this paper is the one based on the guessing entropy [24], that has also recently been proposed in literature [18, 4].

**Definition 2.5 (Guessing Entropy)** *Let  $X$  and  $Y$  be random variables, and  $\mu$  be an associated probability distribution. Then, the guessing entropy of  $X$  is defined*

$$\mathcal{G}[\mu](X) = \sum_{1 \leq i \leq m} i \times \mu(X = x_i)$$

where  $\{x_1, x_2, \dots, x_m\} = \mathbb{X}$  and  $\forall i, j. i \leq j \Rightarrow \mu(X = x_i) \geq \mu(X = x_j)$ .

The conditional guessing entropy of  $X$  given  $Y$  is defined

$$\mathcal{G}[\mu](X|Y) = \sum_{y \in \mathbb{Y}} \mu(Y = y) \sum_{1 \leq i \leq m} i \times \mu(X = x_i|Y = y)$$

where  $\{x_1, x_2, \dots, x_m\} = \mathbb{X}$  and  $\forall i, j. i \leq j \Rightarrow \mu(X = x_i|Y = y) \geq \mu(X = x_j|Y = y)$ .

Intuitively,  $\mathcal{G}[\mu](X)$  represents the average number of times required for the attacker to guess the value of  $X$ . We now define the guessing-entropy-based quantitative information flow.

**Definition 2.6 (Guessing-Entropy-based QIF [18, 4])** *Let  $M$  be a program with a high security input  $H$ , and a low security output trace  $O$ . Let  $\mu$  be a distribution over  $H$ . Then, the guessing-entropy-based quantitative information flow is defined*

$$GE[\mu](M) = \mathcal{G}[\mu](H) - \mathcal{G}[\mu](H|O)$$

We test  $GE$  on the running example from Section 1 by calculating the quantities for the programs  $M_1$  and  $M_2$  with the uniform distribution.

$$GE[U](M_1) = \mathcal{G}[U](H) - \mathcal{G}[U](H|O) = \frac{5}{2} - \frac{7}{4} = 0.75$$

$$GE[U](M_2) = \mathcal{G}[U](H) - \mathcal{G}[U](H|O) = \frac{5}{2} - 1 = 1.5$$

Therefore, we again have that  $GE[U](M_1) \leq GE[U](M_2)$  and  $GE[U](M_2) \not\leq GE[U](M_1)$ , and so  $M_2$  is considered less secure than  $M_1$ , even with the guessing-entropy based definition with the uniform distribution.

## 2.2 Bounding Problems

We introduce the bounding problems of quantitative information flow that we classify. First, we define the QIF upper-bounding problems. Upper-bounding problems are defined as follows: Given a program  $M$  and a rational number  $q$ , decide if the information flow of  $M$  is less than or equal to  $q$ .

$$\begin{aligned}\mathcal{U}_{SE} &= \{(M, q) \mid SE[U](M) \leq q\} \\ \mathcal{U}_{ME} &= \{(M, q) \mid ME[U](M) \leq q\} \\ \mathcal{U}_{GE} &= \{(M, q) \mid GE[U](M) \leq q\}\end{aligned}$$

Recall that  $U$  denotes the uniform distribution.

Next, we define lower-bounding problems. Lower-bounding problems are defined as follows: Given a program  $M$  and a rational number  $q$ , decide if the information flow of  $M$  is greater than  $q$ .

$$\begin{aligned}\mathcal{L}_{SE} &= \{(M, q) \mid SE[U](M) > q\} \\ \mathcal{L}_{ME} &= \{(M, q) \mid ME[U](M) > q\} \\ \mathcal{L}_{GE} &= \{(M, q) \mid GE[U](M) > q\}\end{aligned}$$

## 2.3 Non Interference

We recall the notion of non-interference, which, intuitively, says that the program leaks no information.

**Definition 2.7 (Non-interference [12, 16])** *A program  $M$  is said to be non-interfering iff for any  $h, h' \in \mathbb{H}$ ,  $M(h) = M(h')$ .*

Non-interference is known to be a special case of bounding problems that tests against 0.

**Theorem 2.8 ([8, 32])** *1.)  $M$  is non-interfering iff  $(M, 0) \in \mathcal{U}_{SE}$ . 2.)  $M$  is non-interfering iff  $(M, 0) \in \mathcal{U}_{ME}$ . 3.)  $M$  is non-interfering iff  $(M, 0) \in \mathcal{U}_{GE}$ .*

## 3 Liveness Hyperproperties

Clarkson and Schneider have proposed the notion of hyperproperties [11].

**Definition 3.1 (Hyperproperties [11])** *We say that  $P$  is a hyperproperty if  $P \subseteq \mathcal{P}(\Psi_{\text{inf}})$  where  $\Psi_{\text{inf}}$  is the set of all infinite traces, and  $\mathcal{P}(X)$  denote the powerset of  $X$ .*

Note that hyperproperties are sets of trace sets. As such, they are more suitable for classifying information properties than the classical trace properties which are sets of traces. For example, non-interference is not a trace property but a hyperproperty.

Clarkson and Schneider have identified a subclass of hyperproperties, called liveness hyperproperties, as a generalization of liveness properties. Intuitively, a liveness hyperproperty is a property that can not be refuted by a finite set of finite traces. That is, if  $P$  is a liveness hyperproperty, then for any finite set of finite traces  $T$ , there exists a set of traces that contains  $T$  and satisfies  $P$ . Formally, let  $Obs$  be the set of finite sets of finite traces, and  $Prop$  be the set of sets of infinite traces (i.e., hyperproperties), that is,

$$\begin{aligned}Obs &= \mathcal{P}^{\text{fin}}(\Psi_{\text{fin}}) \\ Prop &= \mathcal{P}(\Psi_{\text{inf}})\end{aligned}$$

(Here,  $\mathcal{P}^{\text{fin}}(X)$  denotes the finite subsets of  $X$ ,  $\Psi_{\text{fin}}$  denotes the set of finite traces.) Let  $\leq$  be the relation over  $Obs \times Prop$  such that

$$S \leq T \quad \text{iff} \quad \forall t \in S. \exists t'. t \circ t' \in T$$

where  $t \circ t'$  is the sequential composition of  $t$  and  $t'$ . Then,

**Definition 3.2 (Liveness Hyperproperties [11])** We say that a hyperproperty  $P$  is a liveness hyperproperty if for any set of traces  $S \in Obs$ , there exists a set of traces  $S' \in Prop$  such that  $S \leq S'$  and  $S' \in P$ .

Now, we state the first main result of the paper: the lower-bounding problems are liveness hyperproperties.<sup>4</sup> We note that, because QIF is restricted to that of deterministic programs in this paper, the results on bounding problems are for hyperproperties of deterministic systems.<sup>5</sup>

**Theorem 3.3**  $\mathcal{L}_{SE}$ ,  $\mathcal{L}_{ME}$ , and  $\mathcal{L}_{GE}$  are liveness hyperproperties.

The proof follows from the fact that, for any program  $M$ , there exists a program  $M'$  containing all the observations of  $M$  and has an arbitrary large information flow.<sup>6</sup>

We show that the upper-bounding problem for Shannon-entropy based quantitative information flow is also a liveness hyperproperty.

**Theorem 3.4**  $\mathcal{U}_{SE}$  is a liveness hyperproperty.

The theorem follows from the fact that we can lower the amount of the information flow by adding traces that have the same output trace. Therefore, for any program  $M$ , there exists  $M'$  having more observation than  $M$  such that  $SE[U](M') \leq q$ .

### 3.1 Observable Hyperproperties

Clarkson and Schneider [11] have identified a class of hyperproperties, called *observable hyperproperties*, to generalize the notion of observable properties [2] to sets of traces.<sup>7</sup>

**Definition 3.5 (Observable Hyperproperties [11])** We say that  $P$  is a observable hyperproperty if for any set of traces  $S \in P$ , there exists a set of traces  $T \in Obs$  such that  $T \leq S$ , and for any set of traces  $S' \in Prop$ ,  $T \leq S' \Rightarrow S' \in P$ .

We call  $T$  in the above definition an *evidence*.

Intuitively, observable hyperproperty is a property that can be verified by observing a finite set of finite traces. We prove a relationship between observable hyperproperties and liveness hyperproperties.

**Theorem 3.6** Every non-empty observable hyperproperty is a liveness hyperproperty.

**Proof:** Let  $P$  be a non-empty observable hyperproperty. It must be the case that there exists a set of traces  $M \in P$ . Then, there exists  $T \in Obs$  such that  $T \leq M$  and  $\forall M' \in Prop. T \leq M' \Rightarrow M' \in P$ . For any set of traces  $S \in Obs$ , there exists  $M' \in Prop$  such that  $S \leq M'$ . Then, we have  $M \cup M' \in P$ , because  $T \leq M \cup M'$ . Therefore,  $P$  is a liveness hyperproperty.  $\square$

We note that the empty set is not a liveness hyperproperty but an observable hyperproperty.

We show that lower-bounding problems for min-entropy and guessing-entropy are observable hyperproperties.

**Theorem 3.7**  $\mathcal{L}_{ME}$  is an observable hyperproperty.

**Theorem 3.8**  $\mathcal{L}_{GE}$  is an observable hyperproperty.

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<sup>4</sup>We implicitly extend the notion of hyperproperties to classify hyperproperties that take programs and rational numbers. See [32].

<sup>5</sup>This is done simply by restricting *Obs* and *Prop* to those of deterministic systems. See [11] for detail.

<sup>6</sup>Here, we assume that the input domains are not bounded. Therefore, we can construct a program that leaks more high-security inputs by enlarging the input domain. Hyperproperty classifications of bounding problems with bounded domains appear in Section 5.1.

<sup>7</sup>Roughly, an observable property is a set of traces having a finite evidence prefix such that any trace having the prefix is also in the set.

Theorem 3.7 follows from the fact that, if  $(M, q) \in \mathcal{L}_{ME}$ , then  $M$  contains an evidence of  $\mathcal{L}_{ME}$ . This follows from the fact that when a program  $M'$  contains at least as much observation as  $M$ ,  $ME[U](M) \leq ME[U](M')$  (cf. Lemma 3.15). Theorem 3.8 is proven in a similar manner.

We show that neither of the bounding problems for Shannon-entropy are observable hyperproperties.

**Theorem 3.9** *Neither  $\mathcal{U}_{SE}$  nor  $\mathcal{L}_{SE}$  is an observable hyperproperty.*

We give the intuition of the proof for  $\mathcal{U}_{SE}$ . Suppose  $SE[U](M) \leq q$ .  $M$  does not provide an evidence of  $SE[U](M) \leq q$ , because for any potential evidence, we can raise the amount of the information flow by adding traces that have disjoint output traces. The result for  $\mathcal{L}_{SE}$  is shown in a similar manner.

It is interesting to note that the bounding problems of  $SE$  can only be classified as general liveness hyperproperties (cf. Theorem 3.3 and 3.4) even though  $SE$  is often the preferred definition of QIF in practice [14, 9, 22]. This suggests that approximation techniques may be necessary for checking and inferring Shannon-entropy-based QIF.

## 3.2 K-Observable Hyperproperties

We define  $k$ -observable hyperproperty that refines the notion of observable hyperproperties. Informally, a  $k$ -observable hyperproperty is a hyperproperty that can be verified by observing  $k$  finite traces.

**Definition 3.10 (K-Observable Hyperproperties)** *We say that a hyperproperty  $P$  is a  $k$ -observable hyperproperty if for any set of traces  $S \in P$ , there exists  $T \in Obs$  such that  $T \leq S$ ,  $|T| \leq k$ , and for any set of traces  $S' \in Prop$ ,  $T \leq S' \Rightarrow S' \in P$ .*

Clearly, any  $k$ -observable hyperproperty is an observable hyperproperty.

We note that  $k$ -observable hyperproperties can be reduced to 1-observable hyperproperties by a simple program transformation called *self composition* [5, 13].

**Definition 3.11 (Parallel Self Composition [11])** *Parallel self composition of  $S$  is defined as follows.*

$$S \times S = \{(s[0], s'[0]); (s[1], s'[1]); (s[2], s'[2]); \dots \mid s, s' \in S\}$$

where  $s[i]$  denotes the  $i$ th element of  $s$ .

Then, a  $k$ -product parallel self composition (simply self composition henceforth) is defined as  $S^k$ .

**Theorem 3.12** *Every  $k$ -observable hyperproperty can be reduced to a 1-observable hyperproperty via a  $k$ -product self composition.*

As an example, consider the following hyperproperty. The hyperproperty is the set of programs that return 1 and 2 for some inputs. Intuitively, the hyperproperty expresses two good things happen (programs return 1 and 2) for programs.

$$\{M \mid \exists h, h'. M(h) = 1 \wedge M(h') = 2\}$$

This is a 2-observable hyperproperty as any program containing two traces, one having 1 as the output and the other having 2 as the output, satisfies it.

We can check the above property by self composition. (Here,  $\parallel$  denotes a parallel composition.)

$$M'(H, H') \equiv O := M(H) \parallel O' := M(H') \parallel \text{assert}(\neg(O = 1 \wedge O' = 2))$$

Clearly,  $M$  satisfies the property iff the assertion failure is reachable in the above program, that is, iff the predicate  $O = 1 \wedge O' = 2$  holds for some inputs  $H, H'$ . (Note that, for convenience, we take an assertion failure to be a “good thing”.)

We show that neither the lower-bounding problem for min-entropy nor the lower-bounding problem for guessing-entropy is a  $k$ -observable hyperproperty for any  $k$ .



**Theorem 3.13** *Neither  $\mathcal{L}_{ME}$  nor  $\mathcal{L}_{GE}$  is a  $k$ -observable property for any  $k$ .*

However, if we let  $q$  be a constant, then we obtain different results. First, we show that the lower-bounding problem for min-entropy-based quantitative information flow under a constant bound  $q$ , is a  $\lfloor 2^q \rfloor + 1$ -observable hyperproperty.

**Theorem 3.14** *Let  $q$  be a constant. Then,  $\mathcal{L}_{ME}$  is a  $\lfloor 2^q \rfloor + 1$ -observable hyperproperty.*

The theorem follows from Lemma 3.15 below which states that min-entropy based quantitative information flow under the uniform distribution coincides with the logarithm of the number of output traces. That is,  $(M, q) \in \mathcal{L}_{ME}$  iff there is an evidence in  $M$  containing  $\lfloor 2^q \rfloor + 1$  disjoint outputs.

**Lemma 3.15 ([29])**  $ME[U](M) = \log |\{o \mid \exists h.M(h) = o\}|$

Next, we show that the lower-bounding problem for guessing-entropy-based quantitative information flow under a constant bound  $q$  is a  $\lfloor \frac{(\lfloor q \rfloor + 1)^2}{\lfloor q \rfloor + 1 - q} \rfloor + 1$ -observable hyperproperty.

**Theorem 3.16** *Let  $q$  be a constant. Then,  $\mathcal{L}_{GE}$  is a  $\lfloor \frac{(\lfloor q \rfloor + 1)^2}{\lfloor q \rfloor + 1 - q} \rfloor + 1$ -observable hyperproperty.*

The proof of the theorem is similar to that of Theorem 3.14, in that the size of the evidence set can be computed from the bound  $q$ .

### 3.3 Computational Complexities

We prove computational complexities of  $\mathcal{L}_{ME}$  and  $\mathcal{L}_{GE}$  by utilizing their hyperproperty classifications. Following previous work [33, 32, 7], we focus on boolean programs.

First, we introduce the syntax of boolean programs. The semantics of boolean programs is standard. We call boolean programs without while statements *loop-free* boolean programs.

$$\begin{aligned} M &::= x := \psi \mid M_0; M_1 \mid \text{if } \psi \text{ then } M_0 \text{ else } M_1 \mid \text{while } \psi \text{ do } M \mid \text{skip} \\ \phi, \psi &::= \text{true} \mid x \mid \phi \wedge \psi \mid \neg \phi \end{aligned}$$

Figure 1: The syntax of boolean programs

In this paper, we are interested in the computational complexity with respect to the syntactic size of the input program (i.e., “implicit state complexity”, as opposed to [7] which studies complexity over programs represented as explicit states).

We show that the lower-bounding problems for min-entropy and guessing-entropy are *PP*-hard.

**Theorem 3.17**  *$\mathcal{L}_{ME}$  and  $\mathcal{L}_{GE}$  for loop-free boolean programs are *PP*-hard.*

The theorem is proven by a reduction from MAJSAT, which is a *PP*-hard problem. *PP* is the set of decision problems solvable by a polynomial-time nondeterministic Turing machine which accepts the input iff more than half of the computation paths accept. MAJSAT is the problem of deciding, given a boolean formula  $\phi$  over variables  $\vec{x}$ , if there are more than  $2^{|\vec{x}|-1}$  satisfying assignments to  $\phi$ .

Next, we show that if  $q$  be a constant, the upper-bounding problems for min-entropy and guessing-entropy become *NP*-complete.

**Theorem 3.18** *Let  $q$  be a constant. Then,  $\mathcal{L}_{ME}$  and  $\mathcal{L}_{GE}$  are *NP*-complete for loop-free boolean programs.*

$NP$ -hardness is proven by a reduction from  $SAT$ , which is a  $NP$ -complete problem. The proof that  $\mathcal{L}_{ME}$  and  $\mathcal{L}_{GE}$  for a constant  $q$  are in  $NP$  follows from the fact that  $\mathcal{L}_{ME}$  and  $\mathcal{L}_{GE}$  are  $k$ -observable hyperproperties for some  $k$ . We give the proof intuition for  $\mathcal{L}_{ME}$ . Recall that  $k$ -observable hyperproperties can be reduced to 1-observable hyperproperties via self composition. Consequently, it is possible to decide if the information flow of a given program  $M$  is greater than  $q$  by checking if the predicate of the assert statement is violated for some inputs in the following program.

$$\begin{aligned} M'(H_1, H_2, \dots, H_n) &\equiv \\ O_1 &:= M(H_1); O_2 := M(H_2); \dots; O_n := M(H_n); \\ \text{assert} &(\bigvee_{i,j \in \{1, \dots, n\}} (O_i = O_j \wedge i \neq j)) \end{aligned}$$

where  $n = \lfloor 2^q \rfloor + 1$ . Let  $\phi$  be the weakest precondition of  $O_1 := M(H_1); O_2 := M(H_2); \dots; O_n := M(H_n)$  with respect to the post condition  $\bigvee_{i,j \in \{1, \dots, n\}} (O_i = O_j \wedge i \neq j)$ . Then,  $ME[U](M) > q$  iff  $\neg\phi$  is satisfiable. Because a weakest precondition of a loop-free boolean program is a polynomial size boolean formula over the boolean variables representing the inputs<sup>8</sup>, deciding  $ME[U](M) > q$  is reducible to  $SAT$ .

For boolean programs (with loops),  $\mathcal{L}_{ME}$  and  $\mathcal{L}_{GE}$  are  $PSPACE$ -complete, and  $\mathcal{L}_{SE}$  is  $PSPACE$ -hard (the tight upper-bound is open for  $\mathcal{L}_{SE}$ ).

**Theorem 3.19**  $\mathcal{L}_{ME}$  and  $\mathcal{L}_{GE}$  are  $PSPACE$ -complete for boolean programs.

**Theorem 3.20**  $\mathcal{L}_{SE}$  is  $PSPACE$ -hard for boolean programs.

## 4 Safety Hyperproperties

Clarkson and Schneider [11] have proposed safety hyperproperties, a subclass of hyperproperties, as a generalization of safety properties. Intuitively, a safety hyperproperty is a hyperproperty that can be refuted by observing a finite set of finite traces.

**Definition 4.1 (Safety Hyperproperties [11])** We say that a hyperproperty  $P$  is a safety hyperproperty if for any set of traces  $S \notin P$ , there exists a set of traces  $T \in Obs$  such that  $T \leq S$ , and  $\forall S' \in Prop. T \leq S' \Rightarrow S' \notin P$ .

We classify some upper-bounding problems as safety hyperproperties.

**Theorem 4.2**  $U_{ME}$  and  $U_{GE}$  are safety hyperproperties.

Next, we review the definition of  $k$ -safety hyperproperties [11], which refines the notion of safety hyperproperties. Informally, a  $k$ -safety hyperproperty is a hyperproperty which can be refuted by observing  $k$  number of finite traces.

**Definition 4.3 (K-Safety Hyperproperties [11])** We say that a hyperproperty  $P$  is a  $k$ -safety property if for any set of traces  $S \notin P$ , there exists a set of traces  $T \in Obs$  such that  $T \leq S$ ,  $|T| \leq k$ , and  $\forall S' \in Prop. T \leq S' \Rightarrow S' \notin P$ .

Note that 1-safety hyperproperty is just the standard safety property, that is, a property that can be refuted by observing a finite execution trace. The notion of  $k$ -safety hyperproperties first came into limelight when it was noticed that non-interference is a 2-safety hyperproperty, but not a 1-safety hyperproperty [30].

A  $k$ -safety hyperproperty can be reduced to a 1-safety hyperproperty by self composition [5, 13].

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<sup>8</sup>For loop-free boolean programs, a weakest precondition can be constructed in polynomial time [15, 21].

**Theorem 4.4 ([11])** *k-safety hyperproperty can be reduced to 1-safety hyperproperty by self composition.*

We have shown in our previous work that  $\mathcal{U}_{ME}$  and  $\mathcal{U}_{GE}$  are *k-safety hyperproperties* when the bound *q* is fixed to a constant.

**Theorem 4.5 ([32])** *Let q be a constant.  $\mathcal{U}_{ME}$  is a  $\lfloor 2^q \rfloor + 1$ -safety property.*

**Theorem 4.6 ([32])** *Let q be a constant.  $\mathcal{U}_{GE}$  is a  $\lfloor \frac{(\lfloor q \rfloor + 1)^2}{\lfloor q \rfloor + 1 - q} \rfloor + 1$ -safety property.*

The only hyperproperty that is both a safety hyperproperty and a liveness hyperproperty is  $\mathcal{P}(\Psi_{\text{inf}})$ , that is, the set of all traces [11]. Consequently, neither  $\mathcal{U}_{ME}$  nor  $\mathcal{U}_{GE}$  is a liveness hyperproperty.

We have also shown in the previous work that the upper-bounding problem for Shannon-entropy based quantitative information flow is not a *k-safety hyperproperty*, even when *q* is a constant.

**Theorem 4.7 ([32])** *Let q be a constant.  $\mathcal{U}_{SE}$  is not a k-safety property for any  $k > 0$ .*

## 4.1 Computational Complexities

We prove computational complexities of upper-bounding problems by utilizing their hyperproperty classifications. As in Section 3.3, we focus on boolean programs.

First, we show that when *q* is a constant,  $U_{ME}$  and  $U_{GE}$  are *coNP-complete*.

**Theorem 4.8** *Let q be a constant. Then,  $\mathcal{U}_{ME}$  and  $\mathcal{U}_{GE}$  are coNP-complete for loop-free boolean programs.*

*coNP-hardness* follows from the fact that non-interference is *coNP-hard* [32]. The *coNP* part of the proof is similar to the *NP* part of Theorem 3.18, and uses the fact that  $\mathcal{U}_{ME}$  is *k-safety* for a fixed *q* and uses self composition. By self composition, the upper-bounding problem can be reduced to a reachability problem (i.e., an assertion failure is unreachable for any input). To decide if  $ME[U](M) \leq q$ , we construct the following self-composed program  $M'$  from the given program  $M$ .

$$\begin{aligned} M'(H_1, H_2, \dots, H_n) &\equiv \\ O_1 &:= M(H_1); O_2 := M(H_2); \dots; O_n := M(H_n); \\ \text{assert} &(\bigvee_{i,j \in \{1, \dots, n\}} (O_i = O_j \wedge i \neq j)) \end{aligned}$$

where  $n = \lfloor 2^q \rfloor + 1$ . Then, the weakest precondition of  $O_1 := M(H_1); O_2 := M(H_2); \dots; O_n := M(H_n)$  with respect to the post condition  $\bigvee_{i,j \in \{1, \dots, n\}} (O_i = O_j \wedge i \neq j)$  is valid iff  $ME[U](M) \leq q$ . Because a weakest precondition of a loop-free boolean program is a polynomial size boolean formula, and the problem of deciding a given boolean formula is valid is a *coNP-complete* problem,  $\mathcal{U}_{ME}$  is in *coNP*.

Like the lower-bounding problems  $\mathcal{U}_{ME}$  and  $\mathcal{U}_{GE}$  for boolean programs (with loops) are *PSPACE-complete*, and  $\mathcal{U}_{SE}$  is *PSPACE-hard*.

**Theorem 4.9**  *$\mathcal{U}_{ME}$  and  $\mathcal{U}_{GE}$  are PSPACE-complete for boolean programs.*

**Theorem 4.10**  *$\mathcal{U}_{SE}$  is PSPACE-hard for boolean programs.*

## 5 Discussion

### 5.1 Bounding Domains

The notion of hyperproperty is defined over all programs regardless of their size. (For example, non-interference is a 2-safety property for all programs and reachability is a safety property for all programs.) But, it is easy to show that the lower bounding problems would become “ $k$ -observable” hyperproperties if we constrained and bounded the input domains because then the size of the semantics (i.e., the number of traces) of such programs would be bounded by  $|\mathbb{H}|$  (and upper bounding problems would become “ $k$ -safety” hyperproperties [32]). In this case, the problems are trivially  $|\mathbb{H}|$ -observable hyperproperties. However, these bounds are high for all but very small domains, and are unlikely to lead to a practical verification method.

### 5.2 Observable Hyperproperties and Observable Properties

As remarked in [11], observable hyperproperties generalize the notion of observable properties [2]. It can be shown that there exists a non-empty observable property that is not a liveness property (e.g., the set of all traces that starts with  $\sigma$ ). In contrast, Theorem 3.6 states that every non-empty observable hyperproperty is also a liveness hyperproperty. Intuitively, this follows because the hyperproperty extension relation  $\leq$  allows the right-hand side to contain traces that does not appear in the left-hand side. Therefore, for any  $T \in Obs$ , there exists  $T' \in Prop$  that contains  $T$  and an evidence of the observable hyperproperty.

### 5.3 Maximum of QIF over Distribution

Researchers have studied the maximum of QIF over the distribution. For example, *channel capacity* [25, 23, 27] is the maximum of the Shannon-entropy based quantitative information flow over the distribution (i.e.,  $\max_{\mu} SE[\mu]$ ). Smith [29] showed that for any program without low-security inputs, the channel capacity is equal to the min-entropy-based quantitative information flow, that is,  $\max_{\mu} SE[\mu] = ME[U]$ . Therefore, we obtain the same hyperproperty classifications and complexity results for channel capacity as  $ME[U]$ .

*Min-entropy channel capacity* and *guessing-entropy channel capacity* are respectively the maximums of min-entropy based and guessing-entropy based QIF over distributions (i.e.,  $\max_{\mu} ME[\mu]$  and  $\max_{\mu} GE[\mu]$ ). It has been shown that  $\max_{\mu} ME[\mu] = ME[U]$  [6, 20] and  $\max_{\mu} GE[\mu] = GE[U]$  [34], that is, they attain their maximums when the distributions are uniform. Therefore, they have the same hyperproperty classifications and complexities as  $ME[U]$  and  $GE[U]$ , which we have already analyzed in this paper.

## 6 Related Work

Černý et al. [7] have investigated the computational complexity of Shannon-entropy based QIF. Formally, they have defined a Shannon-entropy based QIF for interactive boolean programs, and showed that the explicit-state computational complexity of their lower-bounding problem is *PSPACE*-complete. In contrast, this paper’s complexity results are “implicit” complexity results of bounding problems of boolean programs (i.e., complexity relative to the syntactic size of the input) some of which are obtained by utilizing their hyperproperties classifications.

Clarkson and Schneider [11] have classified quantitative information flow problems via hyperproperties. Namely, they have shown that the problem of deciding if the channel capacity of a given program is  $q$ , is a liveness hyperproperty. And, they have shown that an upper-bounding problem for the *belief*-based QIF [10] is a safety hyperproperty. (It is possible to refine their result to show that their problem for deterministic programs is actually equivalent to non-interference, and therefore, is a 2-safety hyperproperty [34].)

## 7 Conclusion

We have related the upper and lower bounding problems of quantitative information flow, for various information theoretic definitions proposed in literature, to Clarkson and Schneider's hyperproperties. Hyperproperties generalize the classical trace properties, and are thought to be more suitable for classifying information flow properties as they are relations over sets of program traces. Our results confirm this by giving a fine-grained classification and showing that it gives insights into the complexity of the QIF bounding problems. One of the contributions is a new class of hyperproperties: *k-observable* hyperproperty. We have shown that *k-observable* hyperproperties are amenable to verification via self composition.

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